

# Streetsville Village Square

## *Technical Information Package*

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### Structure

The main stage is a permanent structure located at the intersection of Main Street and Queen Street. The Roof is comprised of metal with a glass roof.

### Rigging

There are rigging points ( see rigging diagram 1) located throughout the trellis structure. In order to utilize the rigging points Crosby XXXX need to be installed. Load Capacity is listed on rigging diagram 2. Safe working load for anything statically hung is 5:1 dynamic loads should be 7:1 and suspension of people is not permitted.

### Audio

The main audio system is an RH iconyx system located on speaker towers just in front of the main stage. They are currently configured to run analog signal from the patch bay in FB1 (located just behind the planter upstage right. The audio system is divided into two sections:

1. Standard Playback
  - a. The standard system is meant for smaller events that only require some playback audio and announcements or small vocal performances. The standard System has at its disposal
    - i. 2 wireless microphones
    - ii. 1 CD player with Aux input for MP3 players
    - iii. 4 additional inputs.
2. Live Events
  - a. Events requiring a larger technical infrastructure will need to rent additional equipment. While it is not necessary to rent everything on the following list, it is recommended:
    - i. Audio Console ( either analog or digital)
    - ii. Monitors (number determined by band/event requirements).
    - iii. Microphones ( vocal and instrument mics)
    - iv. Direct Boxes (DI's)
    - v. Mic Cables
    - vi. Power Cables
  - b. To pass signal to the speakers simply connect the outputs from your console (Left and Right | 3 pin XLR) to the speaker inputs located in FB1. The speakers are powered so only Line Level signal should be used to avoid damaging the system. Please remember to re-patch the house system at the completion of your event.

## Lighting

There are 12 Martin Tripix Wash fixtures permanently mounted to the structure of the stage. These fixtures cannot be removed or refocused. Events requiring additional lighting will need to rent additional lighting equipment.

There are two ways to operate the lighting on the Square.

1. Playback;
  - a. There is a small DMX controller with prebuilt pre-sets located in the planter box on the SR side. Information on Playback settings can be found in lighting diagram 1.
    - i. Lighting Presets:
      1. White
      2. White at Centre
      3. Blue
      4. Blue with white at Centre
      5. Light Blue/Turquoise
      6. Amber
      7. Amber with White at Centre
      8. Multi Coloured
      9. Red and Green
      10. Off
2. Live Events:
  - a. For live events a lighting console must be rented – it should be capable of outputting at least 1 universe of DMX512 ( 5 pin XLR connector).
    - i. Addressing
      1. There are 12 fixtures each fixture has three channels (RGB)
      2. Fixture 1 is DSR and they are addressed sequentially from there.

## Patch Locations

### Stage Box ( FB1)

This patch location houses all of the connections from various points around the Square.

### FOH Box (FB2)

The FOH Box has

- 12x bi-directional mic lines
- 6x HD-SDI Video Lines ( BNC – RG59)

- 6x Category 5 enhanced ( Cat 5e)

### Delay Positions

Located on both sides of the street between Queen and Church there are patch boxes on the outsides of the street. In each box there is 1 XLR for Audio and 1 CAT5e line for Data, these lines run back to the Stage Box for patching.

### Cenotaph Box (WB1)

